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C. Malin

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WRITTEN BY	C. Malin	February 12, 2023					

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### **Chapter 1**

## in

### 1.1 SkidEnter.guide

Welcome To SkidENTER

by C. Malin

- 1. Introduction
- 2. Installation
- 3. Disclaimer
- 4. Copyright
- 5. Acknowledgements

#### 1.2 Author

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#### 1.3 Introduction

This archive contains a set of cars for Super Skidmarks (copyright Acid Software). The cars are modelled on The Enterprise from Star Trek - TNG. Included in the archive is also a high res jpeg of the model.

If you want to see the picture now then click here -> (but ensure that you have a jpeg datatype installed and that your Workbench is set up with lots of colours!), otherwise use Viewtek or Fastview.

#### 1.4 Installation

Installation is easy. Just copy the contents of the archive's vehicles drawer to the vehicles drawer in your Super Skidmarks directory.

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#### 1.5 Disclaimer

The developer of this software will NOT be held responsible for any damage caused by the use of this software. The user accepts all liabilities and consequences of using this product.

#### 1.6 Copyright

This software remains the copyright of the author but I will allow it to be distributed freely (via BBS's, internet, CD's etc.) as long as the archive and its contents remain in their original forms.

Magazines are allowed to distribute the archive on their coverdisks, CD's etc.

#### 1.7 Acknowledgements

Many thanks go to Acid Software for developing Super Skidmarks.

I would also like to thank the persons who originally made the model of the Enterprise used in this software. I'm sorry but I don't know your names as I received no documentation with the model.

My thanks and a hello go to Antonio Ceseracciu for giving me the incentive to release this.

#### 1.8 Help

If you need help installing this then you are very, very sad indeed. Read the installation section again and if you are really stuck then e-mail me.

E-mail address.